

# Wear and tear & repairs

## Wear and tear

In Pax Dei, a wear and tear-system for gear will be in place, including a highly detailed visual representation of your gear's current state. Dents, scratches and rust will



## Repairability

As with the crafting of the gear, repairs will also be performed by **players**.

Current information suggests that there will be a **cost** to repair gear and that at some point it will make more sense to **retire** said gear.

Based on this, one could wonder if repair-costs for a specific piece of gear will increase for each subsequent repair action.

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