

# Target audience

## The "no-hero" MMO

Pax Dei won't treat you like a hero, but still wants to appeal to a wide range of player types who do seek social interaction. Be it [trading](#), [crafting](#), venturing out into the world [exploring](#), [gathering](#), joining demanding [PvE/PvP](#), [building a home, a village or even a city](#). Pax Dei aims to provide a sandbox where everyone matters, no matter how they want to play the game.

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Revision #3

Created 18 March 2023 18:32:35 by Erst

Updated 12 April 2023 17:35:34 by Erst