

What is Pax Dei?

Summary

Pax Dei aims to be a vast, social sandbox MMO inspired by the legends of the medieval era. In Pax Dei, myths are real, ghosts exist, and magic is unquestioned. In this immense, open-world playground, the player chooses the role they want to play. Fully immersing themselves in the world with [thousands](#) of other players, [exploring the land](#), [building homes](#), forging reputation and crafting their own stories.

The developers FAQ can be found here: [Pax Dei Official FAQ](#)

What does "Pax Dei" mean?

“Divine Peace”

More information can be found in the [Lore category](#).

What are the major existing games Pax Dei draws inspiration from?

- **EVE Online** - the emergent patterns of social and political groups and structures
- **Valheim** - Creation of home/base/bat-cave and the joy and comfort that brings
- **EverQuest** - early open world static dungeon gameplay (think Sebilis for example) and the nice and cozy feeling of tucking away somewhere with your group of friends, camping stuff.
- **Ultima Online** - some social aspects and PvP elements.