

The player community and collecting lore

We can probably do it, but you can do it better!

As with all content in the game, we want it to be in such a form that the community can coherently collect and present what they want of it onto their own community websites, and lore is no different. I am sure that there are a lot of potential historians, cartographers, archaeologists, and record-keepers out there who are itching to dive in and shine within the Pax Dei community.

Some of the information you can get is of course, character information, and you will need to acquire it in person to benefit from it, but a lot of the information will be player information, things that the player can use when navigating the world and utilizing its contents.

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